

Instruction Sheet for the Candidate

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|-------------------------------|---|
| Qualification | UI/UX Developer (Mobile App, Web & Game Development) |
| Competency Standard | Create Static Webpages |
| Purpose of Assessment | Formative Assessment |
| Candidate Details | Name_____ |
| | Registration/Roll Number_____ |
| Guidance for Candidate | <p>To meet this standard, you are required to complete the following within 04 Hrs. Time frame (for practical demonstration & assessment):</p> <ul style="list-style-type: none"> • Set-up environment • Plan to design web page • Design Webpage |
| Time: 04 Hrs. | During a practical assessment, under observation by an assessor, you are required to |

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|----------------------------------|--|
| Minimum Evidence Required | <ol style="list-style-type: none"> 1. Set-up environment <ol style="list-style-type: none"> 1. Explore / compare different platforms and their features 2. Choose the most suitable platform 3. Install the selected platform/software 2. Plan to design web page <ol style="list-style-type: none"> 1. Gather requirements of design 2. Identify important elements 3. Create basic page 3. Design Webpage <ol style="list-style-type: none"> 1. Use HTML tags and their attributes 2. Code HTML for the web page 3. Add text to the web page 4. Add images to the web page 5. Manage data in table and div tags through HTML or any Web designing software |
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| | <ol style="list-style-type: none">6. Apply formatting7. Add links (hyperlinks) if needed8. Use WYSIWYG to add contents in a web page |
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Self-Assessment Checklist

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| Candidate Name | |
| Registration No. | |
| Qualification | UI/UX Developer (Mobile App, Web & Game Development) |
| Competency Standard | Create Static Webpages |
| Purpose of Assessment | Formative Assessment |
| Assessment Task | 1. Set-up environment 2. Plan to design web page 3. Design Webpage |

I can.....

| Performance Criteria | Yes | No |
|--|--------------------------|--------------------------|
| 1. Explore / compare different platforms and their features | <input type="checkbox"/> | <input type="checkbox"/> |
| 2. Choose the most suitable platform | <input type="checkbox"/> | <input type="checkbox"/> |
| 3. Install the selected platform/software | <input type="checkbox"/> | <input type="checkbox"/> |
| 4. Gather requirements of design | <input type="checkbox"/> | <input type="checkbox"/> |
| 5. Identify important elements | <input type="checkbox"/> | <input type="checkbox"/> |
| 6. Create basic Skelton | <input type="checkbox"/> | <input type="checkbox"/> |
| 7. Explore HTML tags and their attributes | <input type="checkbox"/> | <input type="checkbox"/> |
| 8. Code HTML for the web page | <input type="checkbox"/> | <input type="checkbox"/> |
| 9. Add text to the web page | <input type="checkbox"/> | <input type="checkbox"/> |
| 10. Add images to the web page | <input type="checkbox"/> | <input type="checkbox"/> |
| 11. Manage data in table and div tags through HTML or any Web designing software | <input type="checkbox"/> | <input type="checkbox"/> |
| 12. Apply formatting | <input type="checkbox"/> | <input type="checkbox"/> |
| 13. Add links(hyperlinks) if needed | <input type="checkbox"/> | <input type="checkbox"/> |
| 14. Use WYSIWYG to add contents in a web page | <input type="checkbox"/> | <input type="checkbox"/> |

Candidate's Signature_____ Assessor's Signature_____

Date: _____

Assessors Judgment Guide

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|------------------------------|---|
| Qualification | UI/UX Developer (Mobile App, Web & Game Development) |
| Competency Standard | Create Static Webpages |
| Purpose of Assessment | Formative Assessment |
| Candidate Details | Name: _____ Registration/Roll Number: _____ Signature: _____ |
| Assessment Outcome | COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> Name of the Assessor _____ Assessor's code: _____ Signature: _____ |

| Assessment Summary (to be filled by the assessor) | | | | | | | |
|---|---------|------|-------------|-----------|-----------|-----------|-------------------|
| Activity | Method | | | | | Result | |
| Nature of Activity | Written | Oral | Observation | Portfolio | Role Play | Competent | Not Yet Competent |
| Practical Skill Demonstration | ✓ | | ✓ | | | | |
| Knowledge Assessment | ✓ | ✓ | | | | | |
| Other Requirement | | | | | | | |

Observation Checklist

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|---|--|---|-----------|----------------|
| Assessment Task | 1. Set-up environment 2. Plan to design web page 3. Design Webpage | | | |
| During the practical assessment, candidate demonstrated the following: | | Yes | No | Remarks |
| 1. | Explore / compare different platforms and their features | | | |
| 2. | Choose the most suitable platform | | | |
| 3. | Install the selected platform/software | | | |
| 4. | Gather requirements of design | | | |
| 5. | Identify important elements | | | |
| 6. | Create basic Skelton | | | |
| 7. | Explore HTML tags and their attributes | | | |
| 8. | Code HTML for the web page | | | |
| 9. | Add text to the web page | | | |
| 10. | Add images to the web page | | | |
| 11. | Manage data in table and div tags through HTML or any Web designing software | | | |
| 12. | Apply formatting | | | |
| 13. | Add links(hyperlinks) if needed | | | |
| 14. | Use WYSIWYG to add contents in a web page | | | |
| Competent <input type="checkbox"/> | | Not Yet Competent <input type="checkbox"/> | | |

Knowledge Assessment

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|------------------------------|---|
| Qualification | UI/UX Developer (Mobile App, Web & Game Development) |
| Competency Standard | Create Static Webpages |
| Purpose of Assessment | Formative Assessment |
| Candidate Details | Name: _____ Registration/Roll Number: _____ Candidate Signature: _____ |
| Assessment Outcome | <div style="display: flex; justify-content: space-around; align-items: center;"> COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> </div> Name of the Assessor: _____ Assessor's code: _____ Signature of the Assessor: _____ |

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

| Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application) | | Satisfactory | Not Satisfactory |
|---|---|--------------|------------------|
| 1. | Apart from tag, what other tag makes text bold? | | |
| | | | |
| 2. | HTML tags are surrounded by which type of brackets? | | |
| | | | |
| 3. | What is WYSIWYG? | | |

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| 4. | Differentiate between Static and Dynamic Web Pages | | |
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| Feedback to the Candidate | |
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| Candidate's Signature_____ Assessor's Signature _____ | |